

BACKGROUND

User Testing requires interaction between users and high-fidelity prototypes.



OUR PROCESS

I. EXPLORATORY RESEARCH:

We conducted user diary study, spoke to JHU and Philips experts, and mapped out regions of interests related to the mouth.



III. PROTOTYPING:

We built prototype iterations, incorporating regular feedback from our direct users allowing easy adaptation to evolving user needs.



Team: Amy Zhang, Mili Ramani, Neeti Prasad, Eileen Stiles Alan Mao, Justin Rosman, Megh Tank, Avery Ye Industry Mentor: Irish Malig | Faculty Mentor: Constanza Miranda, PhD | Teaching Assistant: Amina Ishrat An Early-Stage User Experience Testing System for Oral Healthcare Devices

How can we understand the **SENSATION** and **PERCEPTION** of Mechanical Experiences of Oral Healthcare Devices?



II. IDEATION: We ideated solutions to problem components and "Frankenstein-ed" sketches together to rank them based on design requirements.





Our solution is designed with an "A-B-C" Framework, where A represents mechanical experience, B represents sensation, and C represents perception. We determine the functions that take us from A to B to C.

COLLABORATION













Senior User Experience Researcher



User Experience Researcher

